Tanveen Bal

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EDUCATION

Georgia Institute of Technology

Expected Graduation: December 2026 (Online)

M.S. in Computer Science

University of California, Irvine

Graduated: March 2025

B.S. in Computer Science and Engineering

GPA: 3.91 / 4.0

Coursework: Data Structures & Algorithms, Operating Systems, Computer Networks, AI/ML, Software Engineering

TECHNICAL SKILLS

Programming Languages: Python, Java, C++, C, C#, Lua, JavaScript, TypeScript, HTML, CSS, SQL

Libraries & Frameworks: Flask, FastAPI, React, Django, Next.js, Node.js, Prisma, Vite, CUDA

Tools/Technologies: AWS, Azure, DigitalOcean, Git, Maven, Docker, Vim

Machine Learning: TensorFlow, PyTorch, Sci-kit Learn, NumPy, Pandas, OpenCV

PROFESSIONAL EXPERIENCE

Siminsights

January 2025 - May 2025

Software Developer Intern | Python, Wordpress, Java, React, Next.js, AWS

Irvine, CA

- Reduced simulation setup time by ~300% by building a prompt-based multi-agent 3D simulation builder
- Improved user support response time by integrating an LLM-powered chatbot into the main site
- Increased site speed and SEO performance by migrating a 10,000+ LOC React app to the Next.js
- Deployed Java and Python backend services to connect LLMs, HyperSkill software, and AWS infrastructure

Tomorrows AI

September 2024 - December 2024

Software Developer Intern | React, HTML, CSS, Python, Vite, AWS

Remote

- Boosted user engagement by 25% by building a responsive full-stack UI for a European media platform
- Delivered 40% more relevant content by developing a personalized article recommendation system using SVD and user behavior trends, with AWS DynamoDB for storage
- Reduced reading time by 50% by integrating NewsAPI for live news and using AI to summarize articles

RESEARCH

Design And Partnership Lab | (Chan Zuckerberg Initiative and AUHSD)

January 2025 - March 2025

Irvine, CA

- Software Development | Python, Typescript, React, HTML/Tailwind CSS, Prisma
 - Partnered with CZI on an AI-powered student dashboard to evaluate student performance utilizing generative AI
 - Worked closely with 7 developers and 3 UI/UX designers to enhance accessibility and improve user engagement
 - Built a teacher feedback system by integrating a survey into the dashboard for 1000+ teachers

Ford Motor Company | *Test Track Research Team*

September 2024 - March 2025

Software Development | C++, React, Vite, Tensorflow, Flask, OpenCV, Linux

Irvine, CA

- Accomplished real-time object detection in critical scenarios such as kidnappings and Amber Alerts by training a custom YOLO model on Raspberry Pi camera data, improving recognition accuracy
- Optimized target matching by using a cosine similarity model for identifying specific kidnaper vehicles
- Enabled rapid remote deployment by building a React + Fast API web app for live drone video streaming

PERSONAL PROJECTS

Leksa | Food Social Media Platform

React, Express.js, PostgreSQL, Digital Ocean, Node.js

- Developed a restaurant discovery/social media mobile app for with over 3000 users in orange county
- Engineered restaurant and post recommendation models, deployed on DigitalOcean with Docker for scalability

AI Minesweeper | *Minesweeper Agent*

Python, OpenCV, TensorFlow, PyAutoGUI, Deep-Q Learning

- Designed an AI-driven Minesweeper player trained on over 300,000 episodes, with ~90% accuracy per tile
- Integrated automated control through PyAutoGUI for gameplay simulation to showcase AI decisions